Brian Chen

Massachusetts Institute of Technology

Masters of Engineering in Computer Science

EDUCATION

Sep. '19–Jun. '20

Sep. '15–Jun. '1

EXPERIENCE

ERIENCE					
'11–June '15	International Bilingual School at Hsinchu-Science-Park	Hsinchu, Taiwan			
. '15–Jun. '19	Massachusetts Institute of TechnologyCambridge, MABachelors of Science in Mathematics & Computer Science (GPA: 5.0/5.0)Coursework includes: Science, Technology, and Public Policy; Design and Analysis of Algorithms; Advanced Complexity Theory; Algebra II; Computation Structures; CombinatorialTheory; Advanced Algorithms; Machine Learning; Computer System Engineering; Introduction to Topology; Computer Language Engineering; Foundations of Information Policy; Interactive Music Systems; Number Theory I; User Interface Design and Implementation				
	Designed and implemented RiffShuffle, a highly interactive Markov-model-based system for automatic melody harmonization. Advised by Eran Egozy.				

Creating interactive visualizations and running experiments to investigate interpretability of language models.

- Oct. '20-Dec. '22 Zoom Video Communications Security Software Engineer Designed, implemented, and publicly documented new components in Zoom's end-to-end encryption protocol, including consistent identity management and integration with thirdparty identity providers. Contributed to cryptography RFCs and a novel zero-knowledge key transparency primitive, as well as its within-Zoom implementation.
- Jun. '19–Aug. '19 SingleStore (formerly memSQL)
- Jun. '18–Aug. '18 Improved SingleStore Studio, a React/Redux web interface for managing SingleStore databases. Co-created Visual Explain, a graphical tool for analyzing the costs and dependencies of operations needed to perform a SQL query, improving engineers' ability to optimize queries. Rendering operations drew on algorithms research as well as designer input.

Sep. '18–May '18 Haystack Group, MIT CSAIL

Implemented server-side rendering with Node.js and Puppeteer for Mavo, a research-based tool for creating stateful, reactive web apps with only HTML and CSS. Advised by Lea Verou.

- Jul. '17–Aug. '17 MIT Summer Program for Undergraduate Research Student Researcher Investigated and simulated (with Python/Sage) algorithms for reconstructing information on trees of noisy channels, a model appearing in information theory, computational biology, and physics. Advised by Ashwin Narayan.
- Oct. '16–Oct. '18 MIT Educational Studies Program Head webmin, Treasury (Dec '16–) Maintained and developed esp.mit.edu, a custom Django site for managing large short-term educational programs serving 5,000+ students and 800+ teachers each year.

Jun. '16-Aug. '16 Dropbox Software Engineering Intern Implemented a business readiness feature on Dropbox Paper (a collaborative doc editor in TypeScript and React), which allows administrators to sign in as team members.

Nov. '15–Feb. '17 Student Information Processing Board, MIT

Keyholder, Treasurer (Feb. '16–Feb. '17) Developed various Perl plugins for BarnOwl, an IM (zephyr) client. Worked on the SIPB office's music player protocol, also in Perl. Manage finances, budgeting, and office supplies.

Cambridge, MA

Software Engineering Intern

Student Researcher

LEADERSHIP & ACTIVITIES

Sep. '17–May '18 Floor Coorc		oor F bordi	Pi Jinated hall meetings, elections, rooming, and budget for a dorm floor of ~30 people.			
	Mar. '17– Ga Wi fo wr pu	Mar. '17– Galactic Puzzle Hunt Writing puzzles for and administering an annual week-long online puzzlehunt, most recently for 600+ teams. Set up and administered Puzzletron, PHP software for organizing puzzle- writing, for the team. Later, developed and open-sourced our Django website, gph-site, and puzzle-writing app, Puzzlord, which 10+ other puzzle-writing teams have used.				
Mar. '14–Jan. '15 Rand Refac Myste		ando efacto yster	Technomage " (programmer) "Technomage" (programmer) cored and added functionality to Puzzletron in preparation for hosting the 2015 MIT ry Hunt.			
	Oct. 2014 MI Pr cla	MIGHTY (high-school program) Lecturer Presented two 3-hour lessons introducing algorithms and programming competitions to a class of 10–15 at a weekend interdisciplinary class.				
	July 2013 IM Pr se ca	IMOCamp Prepared a mathematics lesson plan and problem set in combinatorics, and taught a morning session (about 3 hours) for a class of 30 at an unofficial mathematics olympiad enrichment camp held by former IMO contestants.				
AWAF	RDS		* = team competition	LANGUAGES		
2018	N. Am. Finalist (4	4th)	Cyber Security Awareness Week Capture-the-Flag*	fluent English		
2017	Finalist (7th/ N. Am. Finalist (8th) 7th)	MIT Battlecode (strategy programming competition)* Cyber Security Awareness Week Capture-the-Flag*	Fluent Mandarın Chinese PROGRAMMING C++, Python (Django, Numpy, Mypy), JavaScript		
2016	Silver me Honorable Men	edal tion	ACM International Collegiate Programming Contest* William Lowell Putnam Mathematical Competition			
2015	Finalist (2: Gold me	3rd) edal	Google Code Jam Asian-Pacific Mathematical Olympiad	(TypeScript/Flow, React, Redux), HTML/CSS, Rust, Scala, Haskell, Git, Perl, ETEX INTERESTS puzzles, puzzlehunts, blogging, singing, guitar		
2014	Particip Gold me 1st HS te Silver me 4th pl	oant edal eam edal lace	Summer Conference of Tournament of Towns International Olympiad in Informatics Internet Problem Solving Contest* Asia-Pacific Informatics Olympiad World Scholar's Cup, Taiwan Round*			
2013	1st p Silver me	lace edal	National Problem Solving Contest on Internet* Asia-Pacific Mathematical Olympiad			
2012	Gold me	edal	International Mathematical Olympiad			
2011	Silver me First P	edal Prize	International Mathematical Olympiad Tournament of Towns Senior Division			

2009 Silver medal Shing-Tung Yau High School Mathematics Award